GOLD RUSH HELP

- 5 columns and 3 rows are in play during BASE GAME.
- 5 columns and 3 rows are in play during FREE GAMES.
- Coin can be selected as [OPERATOR CONFIGURABLE]
- Lines are fixed at 25.
- Bet level can be selected as [OPERATOR CONFIGURABLE].
- Total bet in coins is the number of lines multiplied by the bet level.
- Total bet in player currency is the total bet in coins multiplied by the coin denomination.
- All combinations and payouts are made according to the PAY TABLE.
- The coin payout values in the **PAY TABLE** are based on bet level 1.
- Any line win in coins is the value as displayed in the **PAY TABLE** multiplied by the bet level.
- Any win in currency is equal to the win in coins multiplied by the coin denomination.
- Click **BET** or **BALANCE** in the **GAME INTERFACE** to switch between currency and coin display mode.

COIN MODE

- The coin payout values in the **PAY TABLE** are based on bet level 1.
- Any line win in coins is the value as displayed in the **PAY TABLE** multiplied by the bet level.
- Any win in currency is equal to the win in coins multiplied by the coin denomination.

• CURRENCY MODE

- The coin payout values in the **PAY TABLE** are based on bet level 1.
- All other game rules are displayed in the **PAY TABLE**.
- In the event of any malfunction, all game bets and payouts are rendered void.
- In the event where the client display is different to the server result as displayed in the game history, the server result will be deemed correct.

GAME INTERFACE

| BALANCE | The current balance in player currency. | |
|-------------------|---|--|
| COINS | The balance divided by the selected coin denomination. | |
| BET | The total bet in coins. | |
| BET (message bar) | The total bet in player currency. | |
| WIN (message bar) | The total win in player currency including feature wins of the active game. | |
| COIN | Increment/decrement the coin denomination (if active). | |
| BET LEVEL | Increment/decrement the bet level (if active). | |
| N° | The current game number. | |
| (1) | View the Pay Table. | |



Starts a new game at the set coin denomination, bet level and selected lines or ways.

Space bar can be used to spin the reels.



During play this button can be used as a skip button (if active).

| | Stops the reels (if active). Space bar can be used to stop the reels. |
|--------------|--|
| BET MAX | BET MAX Sets the lines and bet level to the respective maximum values, if not already set. Starts a new game at the set coin denomination and at the maximum lines with bet level set to maximum. |
| AUTO PLAY | AUTO PLAY (if applicable) Displays the Auto Play options. Can be used to stop Auto Play when active. |
| ¢٢ | Enables or disables full screen (if visible). Available during game play. |
| T | Enables or disables sound. Available during game play. |
| 4 | Enables or disables faster game play. Available during game play. |
| | Displays the Game Menu. Available during game play. |

AUTO PLAY

| Number of spins | Selects the number of spins to be played. |
|-------------------------|--|
| If balance decreases by | Stops Auto Play if your balance decreases by the amount you specify. |
| If a single win exceeds | Stops Auto Play if a single win exceeds the amount you specify. |

GAME MENU

| How to Play | View additional game help (this screen). | |
|-------------|--|--|
|-------------|--|--|

GAME SETTINGS

| Quick Spin | Enables or disables faster game play. |
|------------|---------------------------------------|
| Volume | Adjusts the master sound volume. |

DISCONNECTION POLICY

Communication problems over the internet may cause disconnections.

The software is designed to protect the player from unjustifiable loss, while eliminating the possibility of intentional disconnection and system abuse.

Refer to each section below for specific disconnection policies.

GOLD RUSH DISCONNECTION POLICY

- Should disconnection occur before starting a new game, no funds will be removed from the player's account.
- Should disconnection occur after the bet was placed and the Spin button pressed:

• If no further action is required to complete the game, result will be determined by the server. The game will not display the result.

The result can be viewed in the player's detailed game history once the result has been determined. The Gamble option (if enabled) will not be available for this game.

• If you are required to take further action to complete the game, the game will not display the result until you re-open the game.

The game will resume at the last point as determined by the server.

After 60 days, if not completed, the game will be closed and any further winnings will be forfeited.

GAMBLE GAME

• Gold Rush offers no Gamble game.

FILE DATE

2020/06/24 12:23:07 (UTC)

SERVER VERSION

5.1.1331.93

RNG VERSION

5.1.4478.308

SUBSTITUTE



substitutes for all other symbols except scattered



SCATTER



- Scatter wins are added to line wins. ٠
- Scatter wins are multiplied by total bet.

PAYOUTS

- All symbols pay left to right except scattered
- All 25 lines are played.





which pay any.





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FREE GAMES FEATURE

- 10 FREE GAMES are awarded when 3
- 12 FREE GAMES are awarded when 4 ۲



appear ANYWHERE.

- appear ANYWHERE.
- 15 FREE GAMES are awarded when 5 ۲

appear ANYWHERE.

- In each free game there may be a random mine collapse.
- In the last free game a mine collapse is guaranteed. •

- Every mine collapse has a different random symbol.
- In a mine collapse, 3 to 15 of the same symbol will fall and land anywhere on the spinning reels.
- All symbols including but excluding
- symbol does not appear during the feature.
- The feature cannot be retriggered.
- Free games are played at the lines and bet of the triggering game.

OTHER RULES

- Line wins pay if in succession from the leftmost reel to the right.
- Highest win only on each line with at least 1 non-wild symbol in combination.
- Wins on different lines are added.
- Line wins are multiplied by bet per line.

PAYLINES





