## SCRUFFY SCALLYWAGS HELP

- 5 columns and 3 rows are in play during BASE GAME.
- 5 columns and 3 rows are in play during FREE GAMES.
- Coin can be selected as [OPERATOR CONFIGURABLE]
- Lines are fixed at **30**.
- Bet level can be selected as [OPERATOR CONFIGURABLE].
- Total bet in coins is the number of lines multiplied by the bet level.
- Total bet in player currency is the total bet in coins multiplied by the coin denomination.
- All combinations and payouts are made according to the PAY TABLE.
- The coin payout values in the **PAY TABLE** are based on bet level 1.
- Any line win in coins is the value as displayed in the PAY TABLE multiplied by the bet level.
- Any win in currency is equal to the win in coins multiplied by the coin denomination.
- Click **BET** or **BALANCE** in the **GAME INTERFACE** to switch between currency and coin display mode.

#### COIN MODE

- The coin payout values in the PAY TABLE are based on bet level 1.
- o Any line win in coins is the value as displayed in the **PAY TABLE** multiplied by the bet level.
- Any win in currency is equal to the win in coins multiplied by the coin denomination.

### CURRENCY MODE

- The payout values in the PAY TABLE are displayed in the player currency as the win value based on the selected bet.
- All other game rules are displayed in the PAY TABLE.
- In the event of any malfunction, all game bets and payouts are rendered void.
- In the event where the client display is different to the server result as displayed in the game history, the server result will be deemed correct.

## **GAME INTERFACE**

BALANCE	The current balance in player currency.	
COINS	The balance divided by the selected coin denomination.	
BET	The total bet in coins.	
BET (message bar)	The total bet in player currency.	
WIN (message bar)	The total win in player currency including feature wins of the active game.	
COIN	Increment/decrement the coin denomination (if active).	
BET LEVEL	Increment/decrement the bet level (if active).	
Nº	The current game number.	
	View the Pay Table.	
	Starts a new game at the set coin denomination, bet level and selected lines or ways.  Space bar can be used to spin the reels.	
	During play this button can be used as a skip button (if active).	
	Stops the reels (if active). Space bar can be used to stop the reels.	
BET	BET MAX Sets the lines and bet level to the respective maximum values, if not already set. Starts a new game at the set coin denomination and at the maximum lines with	

bet level set to maximum.

AUTO	AUTO PLAY (if applicable) Displays the Auto Play options. Can be used to stop Auto Play when active.
<b>•</b>	Enables or disables full screen (if visible). Available during game play.
석	Enables or disables sound. Available during game play.
4	Enables or disables faster game play. Available during game play.
<b>=</b>	Displays the Game Menu. Available during game play.

#### **AUTO PLAY**

Number of spins	Selects the number of spins to be played.	
If balance decreases by	Stops Auto Play if your balance decreases by the amount you specify.	
If a single win exceeds	Stops Auto Play if a single win exceeds the amount you specify.	

#### **GAME MENU**

How to Play	View additional game help (this screen).
li low to rilay	view additional game nelp (this screen).

## **GAME SETTINGS**

Quick Spin	Enables or disables faster game play.
Volume	Adjusts the master sound volume.

### **DISCONNECTION POLICY**

Communication problems over the internet may cause disconnections.

The software is designed to protect the player from unjustifiable loss, while eliminating the possibility of intentional disconnection and system abuse.

Refer to each section below for specific disconnection policies.

## SCRUFFY SCALLYWAGS DISCONNECTION POLICY

- Should disconnection occur before starting a new game, no funds will be removed from the player's account.
- Should disconnection occur after the bet was placed and the Spin button pressed:
  - If no further action is required to complete the game, result will be determined by the server.
     The game will not display the result.
    - The result can be viewed in the player's detailed game history once the result has been determined. The Gamble option (if enabled) will not be available for this game.
  - If you are required to take further action to complete the game, the game will not display the result until you re-open the game.
    - The game will resume at the last point as determined by the server.
    - After 60 days, if not completed, the game will be closed and any further winnings will be forfeited.

### **GAMBLE GAME**

• Scruffy Scallywags offers no Gamble game.

### **FILE DATE**

2020/06/24 12:23:07 (UTC)

### **SERVER VERSION**

5.1.3004.231

### **RNG VERSION**

# **SUBSTITUTE**



**5** 200 **4** 75 **3** 25



**5** 200 4 75 3 25

substitutes for all symbols except



and 🌡



symbols.



substitutes for all symbols except



and



symbols.

# **SCATTER**



**5** 50

4 10

**3** 3

- Scatter wins are added to line wins.
- Scatter wins are multiplied by total bet.

# **PAYOUTS**



**5** 200 4 75

**3** 25







**5** 75



**5** 75

4 25

**3** 10







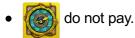






All symbols pay left to right except scattered





# **COMPASS**

• The **COMPASS** feature is triggered when a symbol appears anywhere.



symbol appears in a base game where no free games are triggered, or in a re-spin, then the If the

compass will spin, land on, and award 1 of the following:

Corripass will spiri, laria ori, aria c		
10	10x Total Bet	
20	20x Total Bet	
50	<b>50</b> x Total Bet	
x2	The win amount for this spin multiplied by 2	
x5	The win amount for this spin multiplied by 5	
3 Re-spins	3 Re-spins	
<b>5</b> Re-spins	<b>5</b> Re-spins	
10 Re-spins	10 Re-spins	

symbol appears in a base game where free games are triggered, or in a free game, then the

compass will spin, land on, and award 1 of the following:		
10	<b>10</b> x Total Bet	
20	<b>20</b> x Total Bet	
50	<b>50</b> x Total Bet	
x2	The win amount for this spin multiplied by 2	
x5	The win amount for this spin multiplied by 5	

3 Free Games	3 Free Games	
<b>5</b> Free Games	<b>5</b> Free Games	
10 Free Games	10 Free Games	

Any free games awarded by the compass are added to the **15** free games awarded when 3 or more symbols appear anywhere.





and



cannot appear the same spin.

## **OCTOPUS**

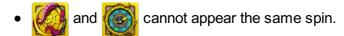
• The **OCTOPUS** feature is triggered when a



symbol appears anywhere.

The octopus will appear at the bottom of the screen and swipe any random 1 - 5 positions on the reels,
 changing each symbol it swipes into a symbol.

The symbol appears in BASE GAME, RE-SPINS and FREE GAMES.



## **FREE GAMES**

15 FREE GAMES are awarded when 3 OR MORE



symbols appear anywhere.

- All prizes are DOUBLED during these free games.
- For each and every anywhere, **1** free game is awarded.
- do not pay during free games.
- and symbols can appear during free games.
- Additional free games can be won during the feature.
- The feature cannot be retriggered.
- Free games are played at the lines and bet of the triggering game.

### **RE-SPINS**

- The RE-SPINS feature is triggered if the compass awards re-spins in the COMPASS feature while in a BASE GAMF
- Additional re-spins can be won if the compass awards re-spins.
- symbol does not appear during the **RE-SPINS** feature.

## OTHER RULES

- All 30 lines are played.
- Wins on different lines are added.
- Wins are multiplied by bet level.

## **PAYLINES**



