GAME RULES
All symbols pay from left to right on adjacent reels starting from the leftmost reel．


## MONEY SYMBOL

This is the MONEY symbol．
At every spin the MONEY symbol，takes a random money value．
The fish paying symbols are also MONEY symbols．At every spin，the fish take a random money value which can be won during the FREE SPINS feature．

## FREE SPINS

Hit 3 or more SCATTER symbols to trigger the FREE SPINS feature．

> 5x SCATTER awards 20 free spins 4x SCATTER awards 15 free spins 3x SCATTER awards 10 free spins

During the FREE SPINS feature each WILD symbol also collects all the values from MONEY symbols on the screen．
All the WILD symbols that hit during the feature are collected until the end of the round．
Every 4th WILD symbol collected，retriggers the feature，awards 10 more free spins and the multiplier for MONEY symbol collection increases to $2 x$ for the first retrigger， $3 x$ for the second retrigger and 10x for the third retrigger． The retriggered spins are played after the previous batch of free spins ends．

The multiplier applies to the retriggered spins．
After the third retrigger，the feature cannot be retriggerd anymore．
Randomly，when there is only 1 WILD symbol on the screen，at the end of a free spin，fish MONEY symbols can appear in random positions．
Special reels are in play during the feature．
The maximum win amount is limited to $2,100 x$ bet．If the total win of a FREE SPINS ROUND reaches 2，100x the round immediately ends，win is awarded and all remaining free spins are forfeited

## VOLATILITY

High volatility games pay out less often on average but the chance to hit big wins in a short time span is higher
All symbols pay from left to right on selected paylines．
All wins are multiplied by bet per line．
All values are expressed as actual wins in coins．
Only the highest win is paid per line．
When winning on multiple paylines，all wins are added to the total win．

| 11 | 2 冉 | 3 瞦 | 4 \＃ | 5 囲 |
| :---: | :---: | :---: | :---: | :---: |
| 6 \＃ | 7 \＃\＃ | 8 \＃ | 9 \＃ | 10 \＃ |

SPACE and ENTER buttons on the keyboard can be used to start and stop the spin．
The theoretical RTP of this game is $\mathbf{9 0 . 6 3 \%}$
Malfunction voids all pays and plays．

## MAIN GAME INTERFACE

opens the SETTINGS menu that contains settings which affect the way the game is being played.
(i) opens the Information page

CREDIT and BET labels show the current balance and current total bet. Click on the labels to switch between coins view and cash view.
and change up or down the current bet and open the bet menu, where you can change the bet denominations.

형 starts the game

AUTOPLAY opens the automatic play menu

## SETTINGS MENU

INTRO SCREEN - toggles the introductory screen on and off AMBIENT - toggles the ambient sound and music in the game on and off SOUND FX - toggles the game`s sound effects on and off

GAME HISTORY - opens the game history page
INFORMATION SCREEN
and $>$ scroll between information pages
closes the information screen

## BET MENU

The bet menu shows the number of lines available in the game, and the current total bet in both coins and cash.
Use the and buttons in the COINS PER LINE and COIN VALUE fields to change the values.
The maximum win amount is limited to 2100 X bet. If the total win of a round reaches 2100X bet the round immediately ends, win is awarded up to the cap and all remaining features are forfeited.

## AUTOPLAY

Click on the buttons showing the number of possible auto-spins to start Autoplay
SKIP SCREENS option auto-skips the feature introduction and end screens after a short period of time

## STOP AUTOPLAY

ON ANY WIN - whenever you win something, the Autoplay function stops
IF FEATURE IS WON - whenever a feature like bonus game or free spins is won, Autoplay will stop
IF SINGLE WIN EXCEEDS - whenever a single win is above the sum written in this field, the Autoplay function stops
IF CASH INCREASES BY - whenever your current balance is above the sum written in this field, the Autoplay function stops
IF CASH DECREASES BY - whenever your current balance is below the sum written in this field, the Autoplay function stops

