

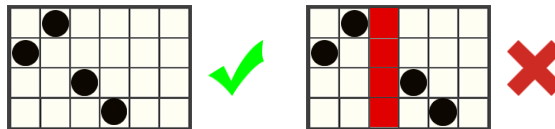


## GAME RULES

All symbols pay from left to right on adjacent reels starting from the leftmost reel


	6 - 300 5 - 250 4 - 200 3 - 80		6 - 250 5 - 200 4 - 100 3 - 60		6 - 250 5 - 200 4 - 100 3 - 60		6 - 200 5 - 120 4 - 80 3 - 40		6 - 200 5 - 120 4 - 80 3 - 40		
	6 - 120 5 - 80 4 - 40 3 - 20		6 - 120 5 - 80 4 - 40 3 - 20		6 - 100 5 - 60 4 - 30 3 - 10		6 - 100 5 - 60 4 - 30 3 - 10		6 - 80 5 - 40 4 - 20 3 - 10		6 - 80 5 - 40 4 - 20 3 - 10

4096 ways to win



Wins awarded for left to right adjacent symbol combinations.



This symbol is WILD and substitutes for all symbols except for . WILD symbol appears only on reels 2, 3, 4, 5 and 6.







This is the BONUS symbol. It appears on all reels.

## FREE SPINS RULES






Hit 3 or more BONUS symbols to trigger the FREE SPINS FEATURE. Hit 2 or more BONUS symbols during the feature to retrigger.

The number of free spins won is based on the number of BONUS symbols hit, as follows

In base game:

-  awards 100 free spins
-  awards 25 free spins
-  awards 15 free spins
-  awards 8 free spins

During the feature:

-  awards 100 free spins
-  awards 25 free spins
-  awards 15 free spins
-  awards 8 free spins
-  awards 5 free spins

During the FREE SPINS round all WILD symbols have a random multiplier of 2x, 3x or 5x. All winning combinations that contain at least one WILD symbol are multiplied by the product of all WILD multipliers from that combination.

Special reels are in play during FREE SPINS feature.

**VOLATILITY** 

High volatility games pay out less often on average but the chance to hit big wins in a short time span is higher.

Only the highest win is paid per winning combination on the same pay way.

When winning on multiple pay ways, all wins are added to the total win.

Free spins and bonus wins are added to the payline win.

All wins are multiplied by base bet.

All values are expressed as actual wins in coins.

Free spins win is awarded to the player after the round completes.

Free spins total win in the history contains the whole win of the cycle.

SPACE and ENTER buttons on the keyboard can be used to start and stop the spin.



The theoretical RTP of this game is 94.55%

MINIMUM BET: £0.40

MAXIMUM BET: £200.00

Malfunction voids all pays and plays.

## HOW TO PLAY

Click the  or  buttons to change the bet value and open the bet menu.  
Select the bet you want to use in the game.


Press the SPIN button to play.

## MAIN GAME INTERFACE

 opens the SETTINGS menu that contains settings which affect the way the game is being played.

 opens the Information page

CREDIT and BET labels show the current balance and current total bet.  
Click on the labels to switch between coins view and cash view.

and  change up or down the current bet and open the bet menu, where you can change the bet denominations.



starts the game



opens the automatic play menu

## SETTINGS MENU

**QUICK SPIN** – Selects the Quick Spin setting for game reels to start automatically and stop as soon as released


**INTRO SCREEN** – toggles the introductory screen on and off

**AMBIENT** – toggles the ambient sound and music in the game on and off

**SOUND FX** – toggles the game's sound effects on and off

**GAME HISTORY** – opens the game history page

## INFORMATION SCREEN

 and  scroll between information pages

 closes the information screen

## BET MENU

The bet menu shows the number of lines available in the game, and the current total bet in both coins and cash.

Use the  and  buttons in the COINS PER LINE and COIN VALUE fields to change the values.

## AUTOPLAY

Click on the buttons showing the number of possible auto-spins to start Autoplay

**SKIP SCREENS** option auto-skips the feature introduction and end screens after a short period of time

## STOP AUTOPLAY

**ON ANY WIN** – whenever you win something, the Autoplay function stops

**IF FEATURE IS WON** – whenever a feature like bonus game or free spins is won, Autoplay will stop

**IF SINGLE WIN EXCEEDS** – whenever a single win is above the sum written in this field, the Autoplay function stops

**IF CASH INCREASES BY** – whenever your current balance is above the sum written in this field, the Autoplay function stops

**IF CASH DECREASES BY** – whenever your current balance is below the sum written in this field, the Autoplay function stops

**START AUTOPLAY** – starts the Autoplay function