

## GAME RULES

All symbols pay from left to right on adjacent reels starting from the leftmost reel.

	5 - 750 4 - 200 3 - 50 2 - 5		5 - 500 4 - 150 3 - 30		5 - 250 4 - 100 3 - 25		5 - 200 4 - 100 3 - 20
	5 - 50 4 - 25 3 - 5		5 - 50 4 - 25 3 - 5		5 - 25 4 - 10 3 - 5		5 - 25 4 - 10 3 - 5
							5 - 100 4 - 50 3 - 10

The COWBOY symbols connect and form winning combinations between each other.



This is the BONUS symbol.  
It appears on reels 2, 3 and 4.  
Hit 3 BONUS symbols to trigger the FREE SPINS FEATURE.



This symbol is WILD and substitutes for all symbols except for BONUS and RENEGADE symbol.  
It appears on all reels.

## MONEY COLLECT FEATURE

At every spin COWBOY symbols can hit having assigned a random total bet multiplier value taken from a predefined set, from 1x to 100x total bet.



This is the RENEGADE symbol.  
It appears only on reel 5.  
Whenever the RENEGADE symbol hits, the money values of all COWBOY symbols on the screen are added together and the total is paid.  
RENEGADE symbol also substitutes for BONUS symbol.

## FREE SPINS FEATURE

Hit 3 BONUS symbols or any number of BONUS symbols plus a RENEGADE symbol to trigger the FREE SPINS feature.

The round starts with 10 free spins.

The feature can be retriggered up to 3 times, by hitting 3 BONUS symbols or any number of BONUS symbols plus a RENEGADE symbol

Every retrigger adds 5 more free spins and increases a multiplier for the money collect feature, up to a maximum of 25 spins for the whole round and a maximum of 5x multiplier.

During the feature, whenever a RENEGADE symbol hits and collects, the total paid amount is multiplied, as follows:

When the feature starts the multiplier is 1x.  
After the first retrigger the multiplier increases to 2x.  
On the 2nd retrigger the multiplier increases to 3x.  
For the 3rd and last retrigger the multiplier increases to 5x.

Special reels are in play during the FREE SPINS feature.

**VOLATILITY** ⚡⚡⚡⚡

High volatility games pay out less often on average but the chance to hit big wins in a short time span is higher.

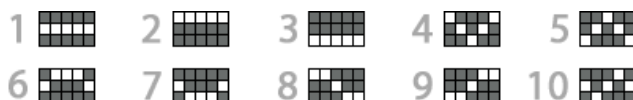
All symbols pay from left to right on selected paylines.

Free Spins win is added to the payline win.

All wins are multiplied by bet per line.  
All values are expressed as actual wins in coins.  
Only the highest win is paid per line.

When winning on multiple paylines, all wins are added to the total win.

Free spins win is awarded to the player after the round completes.  
Free spins total win in the history contains the whole win of the cycle.





The theoretical RTP of this game is 96.5%

MINIMUM BET: £0.10

MAXIMUM BET: £50.00

SPACE and ENTER buttons on the keyboard can be used to start and stop the spin.

## HOW TO PLAY


Click the  or  buttons to change the bet value and open the bet menu. Select the bet you want to use in the game.


## MAIN GAME INTERFACE

 opens the **SETTINGS** menu that contains settings which affect the way the game is being played.

 opens the Information page

**CREDIT** and **BET** labels show the current balance and current total bet.  
Click on the labels to switch between coins view and cash view.

and  change up or down the current bet and open the bet menu, where you can change the bet denominations.

 starts the game

 opens the automatic play menu

## SETTINGS MENU



**INTRO SCREEN** – toggles the introductory screen on and off

**AMBIENT** – toggles the ambient sound and music in the game on and off

**SOUND FX** – toggles the game`s sound effects on and off

**GAME HISTORY** – opens the game history page

### INFORMATION SCREEN

 and  scroll between information pages

 closes the information screen

## BET MENU

The bet menu shows the number of lines available in the game, and the current total bet in both coins and cash.

Use the  and  buttons in the **COINS PER LINE** and **COIN VALUE** fields to change the values.

## AUTOPLAY

Click on the buttons showing the number of possible auto-spins to start Autoplay

**SKIP SCREENS** option auto-skips the feature introduction and end screens after a short period of time

## STOP AUTOPLAY

**ON ANY WIN** – whenever you win something, the Autoplay function stops

**IF FEATURE IS WON** – whenever a feature like bonus game or free spins is won, Autoplay will stop

**IF SINGLE WIN EXCEEDS** – whenever a single win is above the sum written in this field, the Autoplay function stops

**IF CASH INCREASES BY** – whenever your current balance is above the sum written in this field, the Autoplay function stops

**IF CASH DECREASES BY** – whenever your current balance is below the sum written in this field, the Autoplay function stops

**START AUTOPLAY** – starts the Autoplay function