GAME RULES

All symbols pay from left to right on adjacent reels starting from the leftmost reel.



5 - 1000 4 - 250 3 - 50 This symbol is WILD and substitutes for all symbols except for BONUS. WILD symbol appears on all reels. At every spin, all WILDS have a random multiplier of 2x, 3x or 5x. The WILD

multiplier applies to the total win of each payline that it is part of. If there is more than 1 WILD symbol part of the win of a payline, the multipliers of all WILD symbols on that payline are added to each other.



This symbol is the BONUS symbol. It appears on reels 1, 3 and 5. Hit 3 BONUS symbols to trigger the FREE SPINS feature. 3x BONUS symbols pays 3x total bet. BONUS symbols pay on any position.

FREE SPINS RULES

Before the round starts, a random number of free spins is awarded from 9 to 27.

On a grid of 3x3 pinatas each will explode and reveal a number of spins. The numbers revealed by each pinata are added together and a total is awarded.

During the FREE SPINS round all WILD symbols that hit remain on the screen until the end of the round and change to a new random position on every free spin. The STICKY ROAMING WILDS have a random multiplier of 2x, 3x and 5x that apply to the total win of all paylines that they are part of. BONUS symbols are not present on the reels during the round.

Feature cannot be retriggered.

Special reels are in play during the free spins round.

ANTE BET

The player has the option to increase the bet multiplier to 35x bet per line. When playing with ante bet active, the chance to hit BONUS symbols increases.

MAX WIN

The maximum win amount is limited to 5,000x bet in both base game and free spins. If the total win of a FREE SPINS ROUND reaches 5,000x bet the round immediately ends, win is awarded and all remaining free spins are forfeited



High volatility games pay out less often on average but the chance to hit big wins in a short time span is higher.

1	2	3	4	5	All symbols pay from left to right on selected paylines. Free Spins win is added to the payline win.
6	7	8	9	10	All wins are multiplied by bet per line. All values are expressed as actual wins in coins.
11	12	13	14	15	Only the highest win is paid per line.
16	17	18	19	20	When winning on multiple paylines, all wins are added to the total win. Free spins win is awarded to the player after the round completes.
21	22	23	24	25	Free spins total win in the history contains the whole win of the cycle.

The theoretical RTP of this game is 94.73% The RTP of the game when using the "ANTE BET" is 94.58%

MINIMUM BET: £0.25 MAXIMUM BET: £125.00 SPACE and ENTER buttons on the keyboard can be used to start and stop the spin. Malfunction voids all pays and plays.

HOW TO PLAY

Click the

buttons to change the bet value and open the bet menu. or Select the bet you want to use in the game.

MAIN GAME INTERFACE

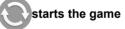
opens the SETTINGS menu that contains settings which affect the way the game is being played.

opens the Information page

CREDIT and BET labels show the current balance and current total bet. Click on the labels to switch between coins view and cash view.

and

change up or down the current bet and open the bet menu, where you can change the bet denominations.



(AUTOPLAY) opens the automatic play menu

SETTINGS MENU

INTRO SCREEN - toggles the introductory screen on and off

AMBIENT - toggles the ambient sound and music in the game on and off

SOUND FX - toggles the game's sound effects on and off

GAME HISTORY - opens the game history page

INFORMATION SCREEN

🛑 and 🕨 scroll between information pages

X closes the information screen

BET MENU

The bet menu shows the number of lines available in the game, and the current total bet in both coins and cash.

Use the and

buttons in the COINS PER LINE and COIN VALUE fields to change the values.

The maximum win amount is limited to 5000X bet. If the total win of

a round reaches 5000X bet the round immediately ends, win is awarded up to the cap and all remaining features are forfeited.

AUTOPLAY

Click on the buttons showing the number of possible auto-spins to start Autoplay

STOP AUTOPLAY

ON ANY WIN - whenever you win something, the Autoplay function stops

IF SINGLE WIN EXCEEDS - whenever a single win is above the sum written in this field, the Autoplay function stops

IF CASH INCREASES BY – whenever your current balance is above the sum written in this field, the Autoplay function stops

IF CASH DECREASES BY – whenever your current balance is below the sum written in this field, the Autoplay function stops

START AUTOPLAY – starts the Autoplay function