All symbols pay from left to right on adjacent reels starting from the leftmost reel.


This is the WILD symbol and substitutes for all symbols except for SCATTER. WILD symbol appears on all reels. In the base game, the WILD symbol can hit as a $1 \times 1,2 \times 2,3 \times 3,4 \times 4$ or $5 \times 5$ positions symbol.

$5-600$
$4-125$
$3-25$


This is the SCATTER symbol. SCATTER symbol appears on all reels.

## FREE SPINS

3 or more SCATTER symbols trigger the FREE SPINS round.
The round starts with 6 free spins.
The FREE SPINS round has a progressive feature.
When the round starts, a $1 \times 1$ WILD symbol is always present on the screen, moving to a random position at every free spin.
All the SCATTER symbols that hit in free spins are collected until the end of the round. Every 3rd SCATTER symbol collected retriggers the feature, awards a random number of free spins from 1 to 3 , and the roaming WILD symbol
increases in size progressively, to $2 \times 2,3 \times 3,4 \times 4$ and $5 \times 5$.
After the 4th retrigger, the feature cannot be retriggered anymore.
If the feature was triggered with 5 SCATTER symbols, the round starts with 2 SCATTERS already collected. If the feature was triggered with 4 SCATTER symbols, the round starts with 1 SCATTER already collected.

Special reels are in play during the FREE SPINS round.


#### Abstract

ANTE BET The player has the option to select the bet multiplier. Depending on the selected bet, the game behaves differently. The possible values are:

Bet multiplier 25x - Normal Play Bet multiplier 30x - The chance to win FREE SPINS naturally is doubled. More SCATTER symbols are present on the reels.


## MAX WIN

The maximum win amount is limited to $5,000 x$ bet in both base game and free spins. If the total win of a FREE SPINS ROUND reaches $5,000 x$ bet the round immediately ends, win is awarded and all remaining free spins are forfeited

High volatility games pay out less often on average but the chance to hit big wins in a short time span is higher. All symbols pay from left to right on selected paylines.

Free Spins win is added to the payline win.
All wins are multiplied by bet per line.
All values are expressed as actual wins in coins.
When winning on multiple paylines, all wins are added to the total win.
Only the highest win is paid per line.
Malfunction voids all pays and plays.


SPACE and ENTER buttons on the keyboard can be used to start and stop the spin.
The theoretical RTP of this game is $96.51 \%$
The RTP of the game when using the "ANTE BET" is 96.51\%
MINIMUM BET: £0.25
MAXIMUM BET: $£ 150.00$

## HOW TO PLAY <br> Click the <br> or buttons to change the bet value and open the bet menu. Select the bet you want to use in the game.

## MAIN GAME INTERFACE

opens the SETTINGS menu that contains settings which affect the way the game is being played.
opens the Information page
CREDIT and BET labels show the current balance and current total bet.
Click on the labels to switch between coins view and cash view.
and
change up or down the current bet and open the bet menu, where you can change the bet denominations.
starts the game

## AUTOPLAY

opens the automatic play menu

## SETTINGS MENU

INTRO SCREEN - toggles the introductory screen on and off AMBIENT - toggles the ambient sound and music in the game on and off SOUND FX - toggles the game's sound effects on and off GAME HISTORY - opens the game history page

INFORMATION SCREEN
4 and
scroll between information pages
closes the information screen

## BET MENU

The bet menu shows the number of lines available in the game, and the current total bet in both coins and cash.
Use the and buttons in the COINS PER LINE and COIN VALUE fields to change the values.
a round reaches 5000 X bet the round immediately ends, win is awarded up to the cap and all remaining features are forfeited.

## AUTOPLAY

Click on the buttons showing the number of possible auto-spins to start Autoplay

## STOP AUTOPLAY

ON ANY WIN - whenever you win something, the Autoplay function stops

IF SINGLE WIN EXCEEDS - whenever a single win is above the sum written in this field, the Autoplay function stops IF CASH INCREASES BY - whenever your current balance is above the sum written in this field, the Autoplay function stops

IF CASH DECREASES BY - whenever your current balance is below the sum written in this field, the Autoplay function stops

START AUTOPLAY - starts the Autoplay function

