## GAME RULES

All symbols pay in blocks of minimum 5 symbols connected horizontally or vertically. The game is played on a $7 \times 7$ grid of symbols.

|  |  |  | $15+£ 12.00$ |  |  |  |  |  | $15+£ 5.00$ |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| $14 £ 14.00$ | 14 | £12.00 | 14 | £8.00 | 14 | £4.00 | 14 | $£ 3.00$ | 14 | £2.40 | 14 | £2.00 |
| 13 £7.00 | 13 | £6.00 | 13 | $£ 4.00$ | 13 | £2.00 | 13 | £1.60 | 13 | £1.20 | 13 | £1.00 |
| $12 £ 3.00$ | 12 | £2.50 | 12 | £2.00 | 12 | £1.00 | 12 | £0.70 | 12 | £0.60 | 12 | £0.50 |
| 11 £1.50 | 11 | £1.20 | 11 | $£ 0.90$ | 11 | £0.60 | 11 | £0.50 | 11 | £0.40 | 11 | £0.30 |
| $10 £ 1.00$ | 10 | £0.80 | 10 | £0.60 | 10 | £0.40 | 10 | £0.30 | 10 | £0.25 | 10 | £0.20 |
| $9 £ 0.50$ | 9 | £0.40 | 9 | £0.30 | 9 | £0.25 | 9 | £0.20 | 9 | £0.15 | 9 | £0.10 |
| 8 £0.40 | 8 | £0.30 | 8 | £0.25 | 8 | £0.20 | 8 | £0.15 | 8 | £0.10 | 8 | £0.08 |
| $7 £ 0.35$ | 7 | £0.25 | 7 | £0.20 | 7 | £0.15 | 7 | £0.10 | 7 | £0.08 | 7 | £0.06 |
| $6 £ 0.30$ | 6 | £0.20 | 6 | £0.15 | 6 | £0.10 | 6 | £0.08 | 6 | £0.06 | 6 | £0.05 |
| $5 £ 0.20$ | 5 | £0.15 | 5 | £0.10 | 5 | £0.08 | 5 | £0.06 | 5 | £0.05 | 5 | £0.04 |

This is the SCATTER symbol.
SCATTER symbol appears on all reels.

## TUMBLE FEATURE

The TUMBLE FEATURE means that after every spin, winning combinations are paid and all winning symbols disappear. The remaining symbols fall to the bottom of the screen and the empty positions are replaced with new symbols coming from above.
Tumbling will continue until no more winning combinations appear as a result of a tumble.
All wins are added to the player's balance after all of the tumbles resulted from a base spin have been played.

## MULTIPLIER SPOTS FEATURE

Whenever a winning symbol explodes it marks its spot on the grid. After the second time a symbol explodes on the same spot a multiplier is added to the spot, starting from $x 2$ and doubling every time one more symbol explodes on top of it up to a maximum of $x 128$. The multiplier applies to all winning combinations that hit on top of it. If more
multipliers are involved in the same winning combination, they add to each other.
In the base game all the marked spots with multipliers last until the end of the tumbling sequence, being cleared when there are no more tumbles.

## FREE SPINS

Hit 3, 4, 5, 6 or 7 SCATTER symbols anywhere on the screen to win 10, 12, 15, 20 or 30 free spins respectively. During the FREE SPINS round marked spots and their multipliers remain in place until the end of the round and can increase with subsequent tumbles across all of the free spins.
Hit 3, 4, 5, 6 or 7 SCATTER symbols during the round anywhere on the screen to win 10, 12, 15, 20 or 30 additional free spins respectively.
Special reels are in play during the feature.

## MAX WIN

The maximum win amount is limited to $5,000 x$ bet in both base game and free spin. If the total win of a FREE SPINS ROUND reaches $5,000 x$ bet the round immediately ends, win is awarded and all remaining free spins are forfeited.

High volatility games pay out less often on average but the chance to hit big wins in a short time span is higher.
Only the highest win is paid per winning combination.
When winning with multiple blocks all wins are added to the total win.
Free spins and bonus wins are added to the payline win.
All wins are multiplied by base bet.
All values are expressed as actual wins in coins.
Free spins win is awarded to the player after the round completes.
Free spins total win in the history contains the whole win of the cycle.
SPACE and ENTER buttons on the keyboard can be used to start and stop the spin.
The theoretical RTP of this game is $\mathbf{9 4 . 5 0 \%}$

MINIMUM BET: £0.20
MAXIMUM BET: $£ 100.00$
Malfunction voids all pays and plays.

## HOW TO PLAY

Click the or buttons to change the bet value and open the bet menu. Select the bet you want to use in the game.

## MAIN GAME INTERFACE

opens the SETTINGS menu that contains settings which affect the way the game is being played.
opens the Information page
CREDIT and BET labels show the current balance and current total bet.
Click on the labels to switch between coins view and cash view.
and change up or down the current bet and open the bet menu, where you can change the bet denominations.
starts the game

## SETTINGS MENU

INTRO SCREEN - toggles the introductory screen on and off AMBIENT - toggles the ambient sound and music in the game on and off

SOUND FX - toggles the game`s sound effects on and off
GAME HISTORY - opens the game history page
INFORMATION SCREEN
4 and
scroll between information pages
closes the information screen

## BET MENU

The bet menu shows the number of lines available in the game, and the current total bet in both coins and cash.
Use the and buttons in the COINS PER LINE and COIN VALUE fields to change the values.
The maximum win amount is limited to 5000X bet. If the total win of a round reaches 5000X bet the round immediately ends, win is awarded up to the cap and all remaining features are forfeited.

