GAME RULES
All symbols pay from left to right on adjacent reels starting from the leftmost reel


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## FREE SPINS RULES



This is the SCATTER symbol. It appears on all reels. Hit 3 or more SCATTER symbols anywhere on the reels to trigger the FREE SPINS ROUND

At the beginning of the FREE SPINS ROUND choose one out of 2 options:

## STICKY WILDS FREE SPINS

Depending on the number of SCATTER symbols that trigger the feature, a different number of FREE SPINS is awarded:
6 SCATTERS - 20 free spins, from 3 to 7 sticky wilds on each reel 5 SCATTERS - 15 free spins, from 2 to 7 sticky wilds on each reel 4 SCATTERS - 12 free spins, from 2 to 7 sticky wilds on each reel 3 SCATTERS - $\mathbf{7}$ free spins, from $\mathbf{2}$ to $\mathbf{7}$ sticky wilds on each reel

During the round whenever a WILD symbol of any size hits, it gets a random multiplier of $1 \mathrm{x}, \mathbf{2 x}$ or 3 x and it remains on the reels until the end of the round, changing size as reel size changes in subsequent spins.

Until the end of the round each reel size is guaranteed to be at minimum the size of the number of WILDS symbols sticky on it.

The feature can not be retriggered.
Special reels are in play during FREE SPINS feature.

## RAINING WILDS FREE SPINS

Depending on the number of SCATTER symbols that trigger the feature, a different number of FREE SPINS is awarded:
6 SCATTERS - 30 free spins with up to 6 raining wilds on each spin
5 SCATTERS - 25 free spins with up to 6 raining wilds on each spin
4 SCATTERS - 18 free spins with up to 6 raining wilds on each spin
3 SCATTERS - 15 free spins with up to 6 raining wilds on each spin
During the round at every spin up to 6 WILD symbols of any size, carrying a multiplier of $1 \mathrm{x}, \mathbf{2 x}$ or 3 x can be added to the screen in random positions.

The feature can not be retriggered.
Special reels are in play during FREE SPINS feature.

High volatility games pay out less often on average but the chance to hit big wins in a short time span is higher.

Only the highest win is paid per winning combination on the same pay way. When winning on multiple pay ways, all wins are added to the total win.

Free spins and bonus wins are added to the payline win.
All wins are multiplied by base bet.
All values are expressed as actual wins in coins.
Free spins win is awarded to the player after the round completes. Free spins total win in the history contains the whole win of the cycle.

SPACE and ENTER buttons on the keyboard can be used to start and stop the spin.

The theoretical RTP of this game is $\mathbf{9 4 . 5 5 \%}$
MINIMUM BET: £0.20
MAXIMUM BET:£100.00
Malfunction voids all pays and plays.
HOW TO PLAY
Click the or buttons to change the bet value and open the bet menu. Select the bet you want to use in the game.

Press the SPIN button to play.

## MAIN GAME INTERFACE

opens the SETTINGS menu that contains settings which affect the way the game is being played.
opens the Information page
CREDIT and BET labels show the current balance and current total bet. Click on the labels to switch between coins view and cash view.
and
change up or down the current bet and open the bet menu, where you can change the bet denominations.
starts the game

AUTOPLAY opens the automatic play menu

## SETTINGS MENU

QUICK SPIN - Selects the Quick Spin setting for game reels to start automatically and stop as soon as released INTRO SCREEN - toggles the introductory screen on and off AMBIENT - toggles the ambient sound and music in the game on and off

SOUND FX - toggles the game`s sound effects on and off
GAME HISTORY - opens the game history page

INFORMATION SCREEN
4 and
scroll between information pages
closes the information screen

## BET MENU

The bet menu shows the number of lines available in the game, and the current total bet in both coins and cash.
Use the and buttons in the COINS PER LINE and COIN VALUE fields to change the values.

## AUTOPLAY

Click on the buttons showing the number of possible auto-spins to start Autoplay
SKIP SCREENS option auto-skips the feature introduction and end screens after a short period of time

## STOP AUTOPLAY

ON ANY WIN - whenever you win something, the Autoplay function stops
IF FEATURE IS WON - whenever a feature like bonus game or free spins is won, Autoplay will stop
IF SINGLE WIN EXCEEDS - whenever a single win is above the sum written in this field, the Autoplay function stops
IF CASH INCREASES BY - whenever your current balance is above the sum written in this field, the Autoplay function stops

IF CASH DECREASES BY - whenever your current balance is below the sum written in this field, the Autoplay function stops

START AUTOPLAY - starts the Autoplay function

