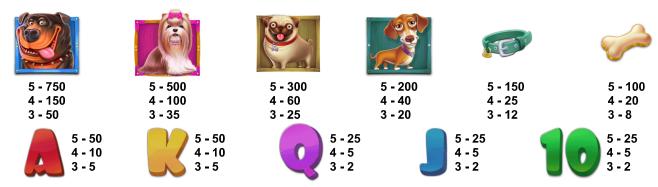
#### **GAME RULES**

All symbols pay from left to right on adjacent reels starting from the leftmost reel.





This symbol is WILD and substitutes for all symbols except for WILD symbol is present only on reels 2, 3 and 4.

At every spin, all WILDs on the same reel have a random multiplier of 2x or 3x. The WILD multiplier applies to the win of each payline that it is part of. If there is more than one WILD symbol part of the win of a payline, the multipliers of all WILD symbols on that payline are added to each other.



This is the BONUS symbol. It appears only on reels 1, 3 and 5.
Hit 3 BONUS symbols on reels 1, 3 and 5 to trigger the FREE SPINS ROUND.
3x pays 5x total bet.

BONUS symbol pays on any position.

# **FREE SPINS RULES**

Before the round starts, a random number of free spins is awarded.

Spin a grid of 3x3 reels to gain the number of spins awarded in each cell.

During the FREE SPINS ROUND, all WILD symbols that hit on reels 2, 3 or 4 remain on the screen for the whole duration of the FREE SPINS ROUND. The sticky WILD symbols have a random multiplier depending on the reel they are on, which is revealed when the first WILD hits on a reel and remains the same until the end of the round.

Special reels are in play during the FREE SPINS ROUND.

BONUS symbols are not present on the reels during the FREE SPINS ROUND.

Feature cannot be retriggered.



High volatility games pay out less often on average but the chance to hit big wins in a short time span is higher.

All symbols pay from left to right on selected paylines.

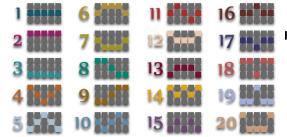
Free Spins win is added to the payline win.

All wins are multiplied by bet per line.

All values are expressed as actual wins in coins.

Only the highest win is paid per line.

When winning on multiple paylines, all wins are added to the total win.



Free spins win is awarded to the player after the round completes. Free spins total win in the history contains the whole win of the cycle.

The theoretical RTP of this game is 96.51%

MINIMUM BET: \$0.20 MAXIMUM BET: \$100.00

#### **HOW TO PLAY**

Click the

buttons to change the bet value and open the bet menu. Select the bet you want to use in the game.

Press the SPIN button to play.

# MAIN GAME INTERFACE

opens the SETTINGS menu that contains settings which affect the way the game is being played.

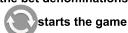
toggles sound and music on and off

opens the Information page

CREDIT and BET labels show the current balance and current total bet. Click on the labels to switch between coins view and cash view.

and

change up or down the current bet and open the bet menu, where you can change the bet denominations.





(AUTOPLAY) opens the automatic play menu

## **SETTINGS MENU**

QUICK SPIN – Selects the Quick Spin setting for game reels to start automatically and stop as soon as released

INTRO SCREEN - toggles the introductory screen on and off

AMBIENT - toggles the ambient sound and music in the game on and off

SOUND FX - toggles the game's sound effects on and off

GAME HISTORY - opens the game history page

#### INFORMATION SCREEN



and scroll between information pages



closes the information screen

## **BET MENU**

The bet menu shows the number of lines available in the game, and the current total bet in both coins and cash.

Use the and buttons in the COINS PER LINE and COIN VALUE fields to change the values.

## **AUTOPLAY**

Click on the buttons showing the number of possible auto-spins to start Autoplay SKIP SCREENS option auto-skips the feature introduction and end screens after a short period of time

#### STOP AUTOPLAY

ON ANY WIN - whenever you win something, the Autoplay function stops

IF FEATURE IS WON – whenever a feature like bonus game or free spins is won, Autoplay will stop

IF SINGLE WIN EXCEEDS - whenever a single win is above the sum written in this field, the Autoplay function stops

IF CASH INCREASES BY - whenever your current balance is above the sum written in this field, the Autoplay function stops

IF CASH DECREASES BY - whenever your current balance is below the sum written in this field, the Autoplay function stops

START AUTOPLAY - starts the Autoplay function