## GAME RULES

All symbols pay from left to right on adjacent reels starting from the leftmost reel.


This symbol is WILD and substitutes for all symbols except for WILD symbol is present only on reels 2, 3 and 4.
Whenever a WILD hits, it will have a multiplier of $2 x, 3 x$, or $5 x$.
The WILD multiplier applies to the win of each payline that it is part of. If there is more than one WILD symbol part of the win of a payline, the multipliers of all WILD symbols on that payline are added to each other.


This is the SCATTER symbol. It appears only on reels 1,3 and 5.
Hit 3 SCATTER symbols on reels 1, 3 and 5 to trigger the FREE SPINS ROUND.

## FREE SPINS RULES

The round starts with 8 free spins.
During the FREE SPINS ROUND, all WILD symbols that hit on reels 2,3 or 4 remain on the screen for the whole duration of the FREE SPINS ROUND. Sticky WILD symbols have a random multiplier which is revealed when the WILD hits and it remains the same until the end of the round.
This is the SCATTER overlay symbol. During the FREE SPINS ROUND the can appear randomly on top of any symbol, including sticky WILD symbols.
$5 x$ awards 20 more free spins.
$4 x$ awards 12 more free spins.
$3 x$ awards 8 more free spins.
$2 x$ awards 4 more free spins.

If at the end of the FREE SPINS ROUND the total win is below $10 x$ bet, a prize of $10 x$ bet is awarded.
Special reels are in play during the FREE SPINS ROUND.
The maximum win amount is limited to $10,000 x$ bet. If the total win of a FREE SPINS ROUND reaches 10,000x the round immediately ends, win is awarded and all remaining free spins are forfeited

## VOLATILITY 4 4.4.4

High volatility games pay out less often on average but the chance to hit big wins in a short time span is higher.
All symbols pay from left to right on selected paylines.
Free Spins win is added to the payline win.
All wins are multiplied by bet per line.
All values are expressed as actual wins in coins.
Only the highest win is paid per line.
When winning on multiple paylines, all wins are added to the total win.

Free spins win is awarded to the player after the round completes. Free spins total win in the history contains the whole win of the cycle.

The theoretical RTP of this game is $\mathbf{9 6 . 5 1 \%}$

MINIMUM BET: £0.20

## MAXIMUM BET: £100.00

SPACE and ENTER buttons on the keyboard can be used to start and stop the spin.
Malfunction voids all pays and plays.

## HOW TO PLAY

Click the
opens the SETTINGS menu that contains settings which affect the way the game is being played.
opens the Information page

> CREDIT and BET labels show the current balance and current total bet. Click on the labels to switch between coins view and cash view. change up or down the current bet and open the bet menu, where you can change the bet denominations.
and
starts the game

## AUTOPLAY opens the automatic play menu

## SETTINGS MENU

QUICK SPIN - Selects the Quick Spin setting for game reels to start automatically and stop as soon as released
INTRO SCREEN - toggles the introductory screen on and off AMBIENT - toggles the ambient sound and music in the game on and off

SOUND FX - toggles the game`s sound effects on and off
GAME HISTORY - opens the game history page

## INFORMATION SCREEN

and scroll between information pages
closes the information screen

## BET MENU

The bet menu shows the number of lines available in the game, and the current total bet in both coins and cash.
Use the and buttons in the COINS PER LINE and COIN VALUE fields to change the values.


#### Abstract

AUTOPLAY Click on the buttons showing the number of possible auto-spins to start Autoplay SKIP SCREENS option auto-skips the feature introduction and end screens after a short period of time


## STOP AUTOPLAY

ON ANY WIN - whenever you win something, the Autoplay function stops
IF FEATURE IS WON - whenever a feature like bonus game or free spins is won, Autoplay will stop
IF SINGLE WIN EXCEEDS - whenever a single win is above the sum written in this field, the Autoplay function stops
IF CASH INCREASES BY - whenever your current balance is above the sum written in this field, the Autoplay function stops
IF CASH DECREASES BY - whenever your current balance is below the sum written in this field, the Autoplay function stops

START AUTOPLAY - starts the Autoplay function

